



Silver Birch Class/Year Group: 5/6

Topic: Art/DT/Computing -Book Creator project

Term: Spring2 2020/21

Curriculum Drivers	Aspiration	Community	Key Vocabulary	
National Curriculum	<p>In Art and design children produce creative work, exploring their ideas and recording their experiences</p> <p>In Computing, children select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.</p> <p>They use sequence, selection, and repetition in programs; work with variables and various forms of input and output</p> <p>I design technology, children apply their understanding of computing to program, monitor and control their products.</p>			Copy,paste,insert,click, drag,draw, comic, speech/thought bubbles, snipping tool, save, edit, Book Creator, record, clip, mouse, image, brush, text, font
Intent	<p>Using a cross curricular approach, this unit aims to allow children to explore their favourite stories by recreating them using book creator. Children will use their skills of retelling to create an online book. We will learn to use the draw function on the computer, controlling pens with increasing accuracy, copy and paste images from the internet, take photographs and insert into work and add text. We will learn how to record sound clips and add to our story book.</p>		Cross Curricular Links and wider influences	Amazing Authors topic



Curriculum Driver Links	Aspiration- taking inspiration from your favourite author to retell their work. Community- sharing our finished stories with each other.	Links to prior learning	Copy and paste images from internet into a powerpoint. Drawing tool on paint.
Concept Thread	Digital- • Enhance digital media by editing (including sound, video, animation, still images and installations). • Write code to control and monitor models or products. Draw • Combine the use of pens with movement to create interesting effects.	Links to future learning	All future computing learning.

## Art - Space

Lesson Intent	Links to Prior Knowledge	Skills	Implementation/Intent
Introduction to project and navigation of programme.	How to click on a link and open a programme	To follow instructions on a link To click on different tool buttons. To move a mouse with control	Before the unit, teacher to set up a library where students can see all their work <a href="https://bookcreator.com/online/">https://bookcreator.com/online/</a> Create a free account. Students join using the code to explore the programme- create a book in the library- add new book. Children to create a front cover for their book with their name on. Think about your favourite story ready for the next lesson where we will begin to create a book.
Draw tool	Open and edit their work	To choose a layout To choose different brush sizes. To choose colours.	Children to open their book they created in previous lesson and use the draw tool to draw the introduction of their chosen story.



		To move a mouse with control	
Copy and paste images from the internet	How to safe search on the internet.	To copy an image To save an image To use snipping tool To add image	Remind children of how to safely search images on the internet. Use snipping tool to select parts of images. For the purposes of book creator, children will need to save images into a folder so they can add them to their work. Choose a part of your story to add an image to.
Add text	Keyboard skills	To type on a keyboard To move text around To choose fonts To explore speech bubbles.	On Book creator children can add text to their stories either by directly adding text to the page or creating a speech/thought bubble.
Record and add sound	Knowledge of their story.	To record sound	On Book Creator, click on record and record yourself reading the story on each page.
Edit and evaluate	All previous learned skills	To edit work	Once you have a finished project and we have learned all our different skills you can check your work and see how you could improve it. Could you add a thought bubble?